

# Legends of

Profession			Race		Age	Max Age	Gender	Build	Height	Weight

<b>Runic Element</b>	Affinity	Strong	Weak	<b>Morality</b>	Alignment	<b>Level</b>	Needed Experience Points
				Light	Order		
				Dark	Chaos		Current Experience Points

<b>Vitality</b>	Gen D.		<b>Fortitude</b>	Immunity	Endure	Defense	Health	Breath Holding	Brace	Stamina
Save										
Full										
<b>Soul</b>	Gen D.		<b>Intellect</b>	Runic Speed	Focus	Arcana	History	Nature	Religion	Spiritual Balance
Save										
Full										
<b>Power</b>	Gen D.		<b>Wisdom</b>	Perceive	Survival	Insight	Medicine	Mental Balance	Runic Power	
Save										
Full										
<b>Armor</b>	Physical	Magical	<b>Strength</b>	Weight Limit	Athletics	Grip	Critical	Throw Range	Offensive Power	
Defense										
<b>Hit Chance</b>	Throw Penalty		<b>Speed</b>	Acrobatics	Initiative	Move	Stealth	React	Bow Power	
	Bow Penalty									
	Magic Penalty		<b>Charisma</b>	Influence	Deception	Intimidate	Perform	Persuade	Luck	Charm
Other Information										

<b>Right Hand</b>	Weapon	Attack	Range	Hit Chance
	Rune Stone	Weight		
<b>Left Hand</b>	Weapon	Attack	Range	Hit Chance
	Rune Stone	Weight		
<b>Bow</b>	Weapon	Attack	Range	Hit Chance
	Rune Stone	Weight		
<b>Helmet</b>				
	Rune Stone	Weight		
<b>Cape Cloak</b>			Magical	
	Rune Stone	Weight		
<b>Body</b>		Physical	Magical	Defense
	Rune Stone	Weight		
<b>Hands</b>		Attack		Defense
	Rune Stone	Weight		
<b>Feet</b>		Attack		
	Rune Stone	Weight		

### Talents

Talent	Effects
Handicaps <input type="text"/>	
Handicaps <input type="text"/>	
Handicaps <input type="text"/>	
Handicaps <input type="text"/>	
Handicaps <input type="text"/>	
Handicaps <input type="text"/>	

### Alterations

Alteration	Effects

### Familiar

Name	Type	Vitality	P. Armor	M. Armor	Evade	Initiative	Move	Attack
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Special Skills or Attacks

Character Benefits

### Relics

Item	Effects
Location <input type="text"/>	
Location <input type="text"/>	
Location <input type="text"/>	
Location <input type="text"/>	

### Currency & Valuables

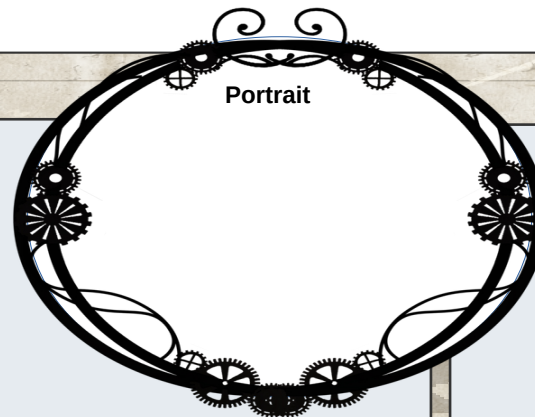
Shillings	Salary	Debt
<input type="text"/>	<input type="text"/>	<input type="text"/>

Valuable	Worth
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>





**Back Story**



**Portrait**

**Personality**

**Culture & Beliefs**

**Description**

**Languages**

**Bonuses**

**Penalties**

**Other Information**



# Skills & Abilities

Spell	Stat Costs	Range & Area	Duration	Success Roll	Effects

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Spell	Stat Costs	Range & Area	Duration	Success Roll	Effects

# Runic Spells

Spell	Stat Costs	Spell Cast Speed	Range & Area	Duration	Cast Roll	Effects

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Spell	Stat Costs	Spell Cast Speed	Range & Area	Duration	Cast Roll	Effects

Spell	Stat Costs	Spell Cast Speed	Range & Area	Duration	Cast Roll	Effects

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